

Solutions-Problem set 1(section 1.3)

Sunday, January 31, 2016 3:20 PM

① a. System is inconsistent, because the 3rd row is $[0 \ 0 \ 0 \ : \ 1]$
Therefore, No solution.

b. System is Consistent with no free variables, thus
One Solution

c. System is Consistent, with one free variable "x,"
thus, infinitely solutions.

$$\textcircled{4} \begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \end{bmatrix} \xrightarrow[\textcircled{3} - 3\textcircled{1}]{\textcircled{2} - 2\textcircled{1}} \begin{bmatrix} 1 & 4 & 7 \\ 0 & -3 & -6 \\ 0 & -6 & -12 \end{bmatrix} \xrightarrow{-\frac{1}{3}\textcircled{2}} \begin{bmatrix} 1 & 4 & 7 \\ 0 & 1 & 2 \\ 0 & -6 & -12 \end{bmatrix}$$

$$\begin{matrix} \textcircled{1} - 4\textcircled{2} \\ \textcircled{3} + 6\textcircled{2} \end{matrix} \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{bmatrix} \rightsquigarrow \text{in reduced row echelon form} \\ \rightsquigarrow \text{rank} = \# \text{ (leading 1s)} \\ = 2$$

⑭ In terms of columns:

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 4 \end{bmatrix} \begin{bmatrix} -1 \\ 2 \\ 1 \end{bmatrix} = -1 \begin{bmatrix} 1 \\ 2 \end{bmatrix} + 2 \begin{bmatrix} 2 \\ 3 \end{bmatrix} + 1 \begin{bmatrix} 3 \\ 4 \end{bmatrix} = \begin{bmatrix} 6 \\ 8 \end{bmatrix}$$

In terms of rows:

$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 4 \end{bmatrix} \begin{bmatrix} -1 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \cdot (-1) + 2 \cdot 2 + 3 \cdot 1 \\ 2 \cdot (-1) + 3 \cdot 2 + 4 \cdot 1 \end{bmatrix} = \begin{bmatrix} 6 \\ 8 \end{bmatrix}$$

⑳ $A\vec{x} = \vec{b}$ has a unique solution, therefore:

$$\text{rref}(A) = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{bmatrix} = I_n \quad (\text{rank}(A) = n)$$

(A is the Coeff. matrix of linear system
 $\rightsquigarrow A\vec{x} = \vec{c}$ has exactly one solution.

34

$$a. A \vec{e}_1 = \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & k \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = 1 \begin{bmatrix} a \\ d \\ g \end{bmatrix} + 0 \begin{bmatrix} b \\ e \\ h \end{bmatrix} + 0 \begin{bmatrix} c \\ f \\ k \end{bmatrix} = \begin{bmatrix} a \\ d \\ g \end{bmatrix}$$

$$A \vec{e}_2 = \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & k \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} b \\ e \\ h \end{bmatrix}$$

$$A \vec{e}_3 = \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & k \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} c \\ f \\ k \end{bmatrix}$$

b.

$$B \vec{e}_1 = \begin{bmatrix} | & | & | \\ \vec{v}_1 & \vec{v}_2 & \vec{v}_3 \\ | & | & | \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = 1 \cdot \vec{v}_1 + 0 \vec{v}_2 + 0 \cdot \vec{v}_3 = \vec{v}_1$$

$$B \vec{e}_2 = \begin{bmatrix} | & | & | \\ \vec{v}_1 & \vec{v}_2 & \vec{v}_3 \\ | & | & | \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = 0 \cdot \vec{v}_1 + 1 \cdot \vec{v}_2 + 0 \cdot \vec{v}_3 = \vec{v}_2$$

$$B \vec{e}_3 = \begin{bmatrix} | & | & | \\ \vec{v}_1 & \vec{v}_2 & \vec{v}_3 \\ | & | & | \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = 0 \cdot \vec{v}_1 + 0 \cdot \vec{v}_2 + 1 \cdot \vec{v}_3 = \vec{v}_3$$

36

Following question 34

$$A \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \rightsquigarrow \text{1st Column of } A = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$$A \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} \rightsquigarrow \text{2nd Column of } A = \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}$$

$$A \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 7 \\ 8 \\ 9 \end{bmatrix} \rightsquigarrow \text{3rd Column of } A = \begin{bmatrix} 7 \\ 8 \\ 9 \end{bmatrix}$$

$$\Rightarrow A = \begin{bmatrix} 1 & 4 & 7 \\ 2 & 5 & 8 \\ 3 & 6 & 9 \end{bmatrix}$$

47

a. $A\vec{x} = \vec{0} \rightsquigarrow$ Aug. matrix $= \begin{bmatrix} A & \vdots & 0 \\ & \vdots & \\ & \vdots & 0 \end{bmatrix}$

Apply elementary row operations doesn't change the last column of the augmented matrix, so

$$\text{rref}(\text{Aug. matrix}) = \begin{bmatrix} \text{rref}(A) & \vdots & 0 \\ & \vdots & \\ & \vdots & 0 \end{bmatrix}$$

Thus it has no row of the form $[0 \ 0 \ \dots \ 0 \ : \ 1]$.
 \Rightarrow Consistent.

b. Any homo. system is Consistent, so it has at least one solution.
If $\# \text{ equ.} < \# \text{ unknowns}$, then it can't have one solution.
Thus it has infinitely many solutions.

Or, you can say $\# \text{ equs} < \# \text{ unknowns}$

$$\Downarrow \\ \# \text{ rows of } A < \# \text{ columns of } A$$

since $\text{rank}(A) \leq \# \text{ rows of } A < \# \text{ columns of } A$

\Rightarrow $\text{rref}(A)$ has columns with no leading 1.

\Rightarrow system has free variable(s)

\Rightarrow since it's consistent, it has infinitely solutions.

c. $A(\vec{x}_1 + \vec{x}_2) = A\vec{x}_1 + A\vec{x}_2 = 0$

$\rightarrow \vec{x}_1 + \vec{x}_2$ is a solution.

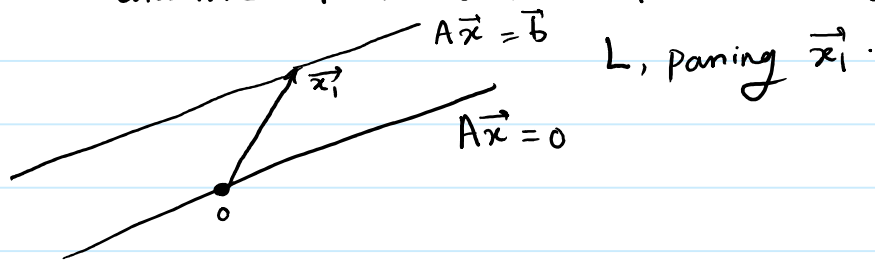
d. $A(k\vec{x}) = kA\vec{x} = 0 \rightsquigarrow k\vec{x}$ is a solution.

48

$$a. A(\vec{x}_1 + \vec{x}_h) = A\vec{x}_1 + A\vec{x}_h = \vec{b} + \vec{0} = \vec{b}$$

$$A(\vec{x}_2 - \vec{x}_1) = A\vec{x}_2 + A(-\vec{x}_1) = A\vec{x}_2 - A\vec{x}_1 = \vec{b} - \vec{b} = \vec{0}$$

c. solutions of $A\vec{x} = \vec{b}$ are of the form $\vec{x}_1 + \vec{x}_h$ where \vec{x}_h is a solution of $A\vec{x} = \vec{0}$. Therefore: it's a line parallel to



60

$$\begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = x_1 \begin{bmatrix} 0 \\ 0 \\ 3 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 1 \\ 0 \\ 4 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} 2 \\ 0 \\ 5 \\ 6 \end{bmatrix}$$

$$= \begin{bmatrix} 0 & 1 & 2 \\ 0 & 0 & 0 \\ 3 & 4 & 5 \\ 0 & 0 & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \quad \text{when this system has a solution?}$$

$$\Rightarrow \left[\begin{array}{ccc|c} 0 & 1 & 2 & a \\ 0 & 0 & 0 & b \\ 3 & 4 & 5 & c \\ 0 & 0 & 6 & d \end{array} \right] \xrightarrow{\textcircled{3} - 4\textcircled{1}} \left[\begin{array}{ccc|c} 0 & 1 & 2 & a \\ 0 & 0 & 0 & b \\ 3 & 0 & -3 & c-4a \\ 0 & 0 & 6 & d \end{array} \right]$$

$$\xrightarrow{\frac{1}{3}\textcircled{3}} \left[\begin{array}{ccc|c} 0 & 1 & 2 & a \\ 0 & 0 & 0 & b \\ 1 & 0 & -1 & (c-4a)/3 \\ 0 & 0 & 6 & d \end{array} \right] \xrightarrow{\frac{1}{6}\textcircled{4}} \left[\begin{array}{ccc|c} 0 & 1 & 2 & a \\ 0 & 0 & 0 & b \\ 1 & 0 & -1 & (c-4a)/3 \\ 0 & 0 & 1 & d/6 \end{array} \right]$$

$$\begin{array}{l} \textcircled{1} - 2\textcircled{4} \\ \textcircled{3} + \textcircled{4} \end{array} \rightarrow \left[\begin{array}{ccc|c} 0 & 1 & 0 & a - d/3 \\ 0 & 0 & 0 & b \\ 1 & 0 & 0 & (c-4a)/3 + d/6 \\ 0 & 0 & 1 & d/6 \end{array} \right] \rightarrow \left[\begin{array}{ccc|c} 1 & 0 & 0 & \frac{c-4a}{3} + \frac{d}{6} \\ 0 & 1 & 0 & a - \frac{d}{3} \\ 0 & 0 & 1 & \frac{d}{6} \\ 0 & 0 & 0 & b \end{array} \right]$$

$\Rightarrow b=0$ and a, c, d can take any value.